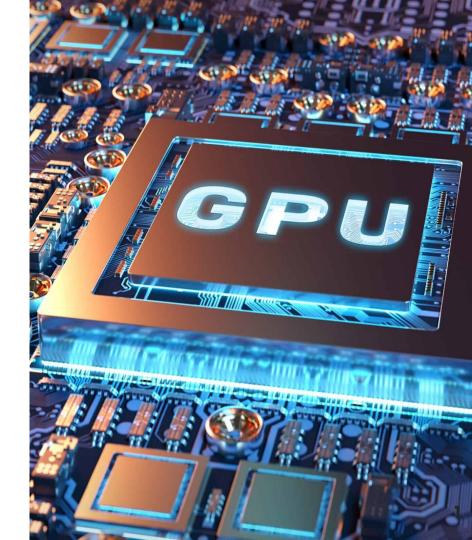


CEXA project: Computing at Exascale with Accelerators

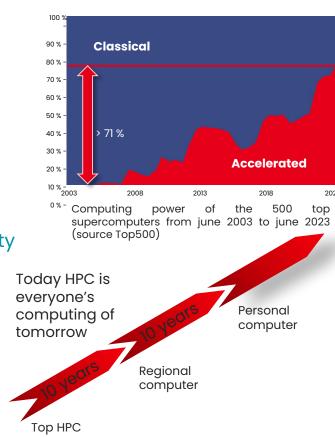
Software catalyst for GPU computing



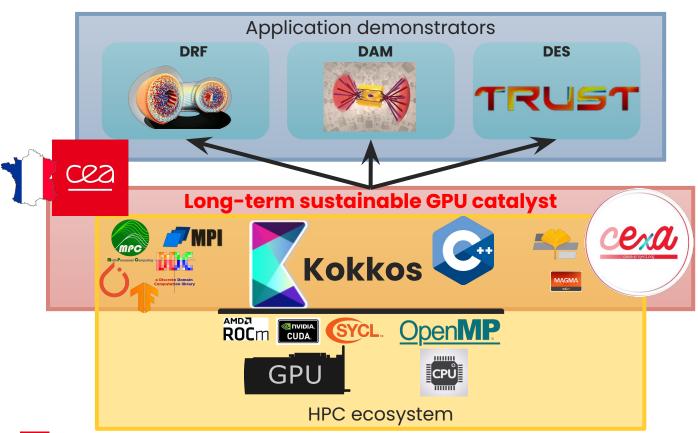


Context

- HPC is a tool largely used all over CEA
 - A source of competitivity
- We just entered the Exascale era, that means GPU
 - European pre-Exascale systems: Mix of AMD & Nvidia
 - First Exascale machines planned in Europe for 2024/2025
 - Jupiter machine at Jülich => Nvidia & Rhea
 - Jules Vernes, French machine at CEA/TGCC
 - Need to re-develop applications with Performance portability
- GPU middleware: software catalysts
 - France and Europe: great research but no production tool
 - App developers are sitting on the back of Buridan's donkey
- A need for a long-term sustainable solution
 - Adapted to our hardware and software specificities
 - Trust in the roadmap



The project



Disseminate and offer training in CEA and at large

Adapt application demonstrators

Provide a
long-term
sustainable
software
catalyst for GPU
computing



- Cuda
- HIP
- Kokkos
- OpenACC
- OpenMP (target)
- Raja
- SYCL
 - OneAPI/DPC++
 - AdaptiveC++/OpenSYCL/hipSYCL



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Production grade, with public support



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- Production grade, with public support
- Vendor neutral



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- Production grade, with public support
- Vendor neutral

- Annotations
 - Works best with imperative languages: C, Fortran, ...
 - Compiler integration: potential for additional optimizations
- Library
 - Suited to language with deep encapsulation: C++, ...
 - On top of vendor backends: easier to port to new hardware

OpenMP versus Kokkos for a simple GPU loop

```
double* x:
double* v:
double* A:
#pragma omp target data \
      map(to: x[0:Ni]) \setminus
      map(from: y[0:Nj])
#pragma omp parallel for
      for (int j = 0 ; j < Nj ; ++j) {
             for (int i = 0; i < Ni; ++i) {
                   \forall[i] += \times[i] * A[i*Ni+i];
```

```
View<double*, Kokkos::HostSpace> x;
View<double*, Kokkos::HostSpace> y;
View<double*> A:
     View<double*> dx;
      deep\_copy(dx, x);
      View<double*> dv;
      parallel_for(Nj, KOKKOS_LAMBDA(int j) {
            for (int i = 0; i < Ni; ++i) {
                  dy(j) += dx(i) * A(j,i);
     });
     deep_copy(y, dy);
```

Ease of use does not offer a clear selection criterion



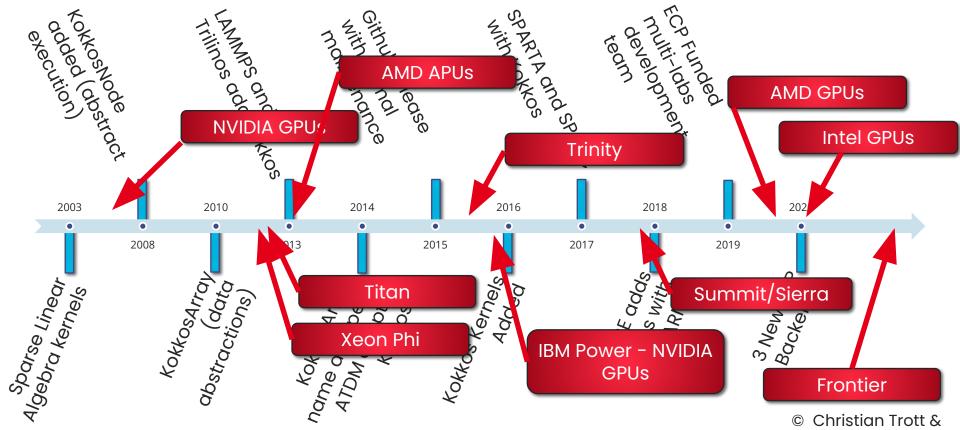
- Cuda
- HIP
- Kokkos
- OpenACC
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- SYCL
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Even with annotations, a code must be redesigned from scratch to go to GPU: code organization, kernel loop nests, data structures

- Production grade, with public support
- Vendor neutral

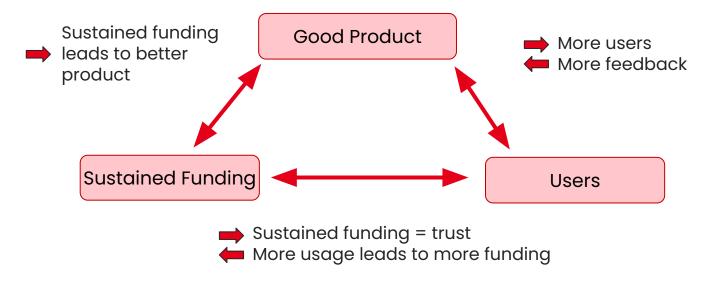
- Annotations
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 - Suited to language with encapsulation: C++, ...
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 easier to port to new hardware

Kokkos Timeline: not a newcomer





Kokkos Sustainment: a self-reinforcing circle



There is strength in numbers: collaboration on core product is good for everyone!





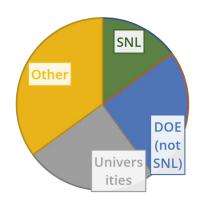
Kokkos Community



Kokkos Slack

https://kokkosteam.slack.com

- ~1500 Registered Users
- >150 Institutions
 - Including 34 European



Kokkos Developers















Applications and Libraries

- Estimated 150-300 HPC projects using Kokkos
- On the order of three-dozen apps run science and engineering production runs with Kokkos
 - Many apps use multiple Kokkos based libraries
- Similar distribution as the Slack User © Christian Trott & Damien Lebrun Grandie



HIGH PERFORMANCE SOFTWARE FOUNDATION



Tentative Founding members

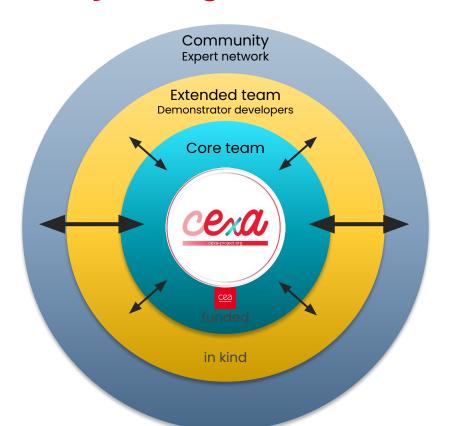
CEXA in short



"adopt and adapt" strategy based on **₹** kokkos

- Kokkos: a strong basis
 - A software architecture ready for the future
 - Performance portability over a wide range of Hardware
 - Mature, free, libre, and open-source
 - An independent foundation to own the product
 - Under the Linux Foundation
 - A standardisation effort in ISO C++
 - A stepping stone one step ahead toward parallel C++
- Some adaptations required
 - For European hardware
 - There is no real hardware sovereignty without software sovereignty
 - For applications from CEA, France and Europe
 - Take our specificities into account

Project organization





- Management, implementation and dissemination
- 8 permanent researchers from all over CEA
- + 3 more hires, looking for 3 more
- + Funding for yet 2 more expected this year

Extended team

- Demonstrator developers
 - Not funded
 - Find their interest in the participation
- 2 new demonstrators joining this year

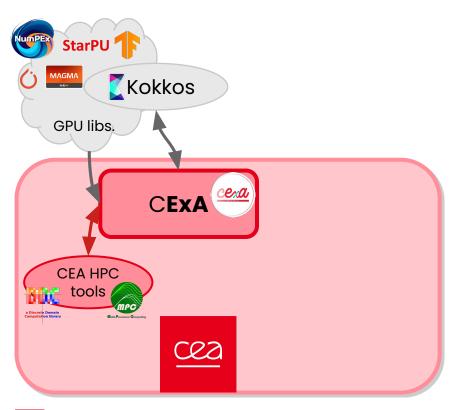
Community

- Federation of an expert network
- Co-design of CEXA:
 - Identification of needs
 - Usage of CEXA in applications
- Priority target for dissemination
- Sustainability of the work



CEXA ecosystem: the upstream

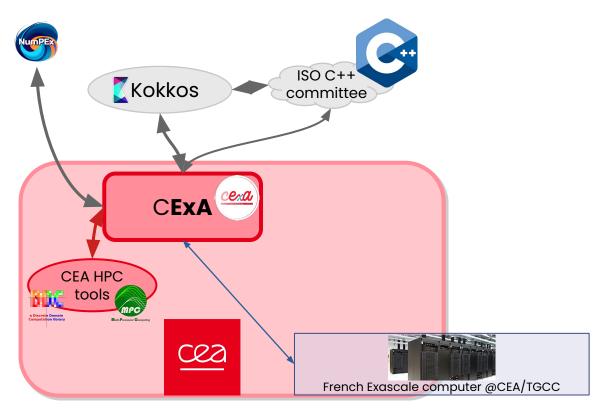




- Kokkos library
 - Our main upstream
 - Kokkos-core but also the whole Ecosystem
- Existing CEA HPC libraries
 - MPC, DDC, Arcane, etc.
 - Integration and exchanges
- Existing GPU libraries
 - Tensorflow, Pytorch, MAGMA, etc.
 - Interfacing thanks to the free, libre, open-source strategy
 - Together with NumPEx PEPR

CEXA ecosystem: our partners



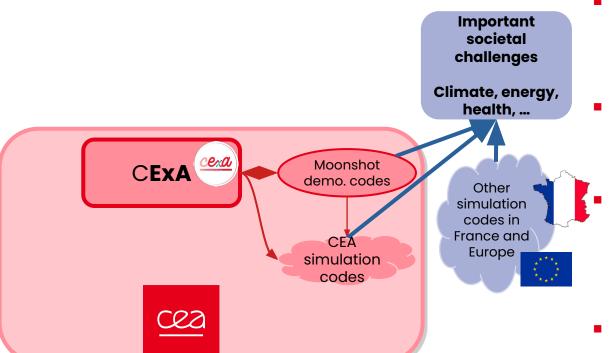


- Kokkos & ISO C++ committee
 - A strong relationship
 - Standardisation
 - through Kokkos
 - Normalisation for sustainability of developments
- Jules Vernes project (Exascale France)
 - Strong links established with GENCI, TGCC, and NumPEx
 - Call for proposal soon
 - Including CExA requirements
 - Answer in 2024
 - Selection of the target architecture
 - Delivery in 2025/26
 - CEXA ready for production



CEXA ecosystem: the downstream





Two stage downstream

- The acceleration stage ⇒ applications
- The final stage ⇒ sociétal challenges
- Integrated demonstrators
 - Co-development
 - Training of the teams
 - Impact in important domains
- CEA applications
 - Training, hackathons, gain of experience
 - A clear choice ⇒ knock-on effect
 - Creation of a community
- FR and EU community
 - Visibility et place of CEA

CEXA: what's going on?

- Training
 - First training open to the community last September w. C. Trott & D. Lebrun
 - Next one to come shortly
- Community animation
 - #general-fr slack channel for support, now more than 130 members
 - CEXA virtual café twice a month => Join us

https://kokkosteam.slack.com

- Working on our first features
 - Kokkos-FFT (FFT), DDC (Mesh), Shaman (Numerical acuracy)
 - Kokkos-MPI
- Joining the effort of bugfixing, documentation & all the fun!
 - Installation cheatsheet
 - Debugging & optimization for Intel who offered us a platform
 - Improved memory handling on Nvidia Grace Hopper (Exal HE)
 - Spack recipes maintainers
- Coming next
 - Tools for automating incremental Fortran porting
 - Work on profiling & auto-tuning tools









https://cexa-project.org/ https://github.com/CExA-project





Turbulent mixing

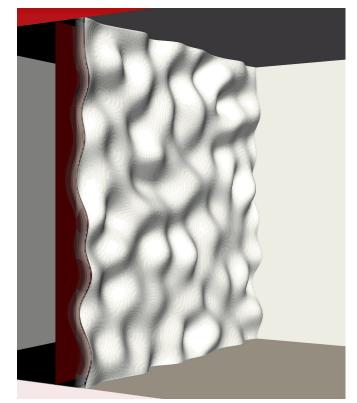
Found in many fields of interest of the CEA:

- Astrophysics;
- Geophysics;
- Inertial Confinement Fusion;
- Etc.

Very complex problem:

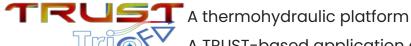
- Intrinsically 3D;
- Multi-scale.

Goal: explore the Kokkos way



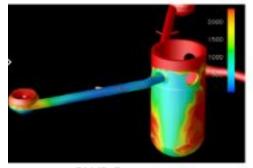
The TRUST/TrioCFD demonstrator (DES)

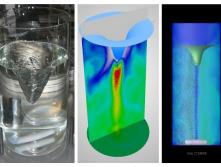


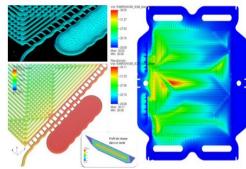


A TRUST-based application dedicated to CFD

- Fluid mechanics (low/incompressible, mono/multiphase, interface follow)
- For multiple domains







PWR Reactor

Vortex mixer

Fuel cell

- C++, MPI, OpenSource https://github.com/cea-trust-platform
- Many other applications based on TRUST: FLICA5, SympyToTRUST, CATHARE3D, Trio-IJK, TrioMC, GENEPI+, PAREX+

Goal: Incremental porting of a huge platform to GPU

Gysela-X++: towards exascale

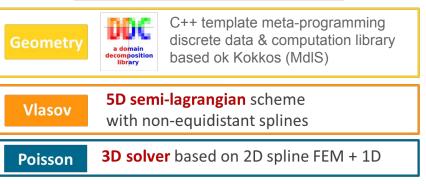
☐ Complete rewriting of the code in modern C++

5D code in modern C++ scalable on exascale architectures

Input YAML + Paraconf (developed at MDLS)

of
parallelism
MPI +
KOKKOS

+





+ (gyroaverage + sources + collisions)





I/O IMAS via PDI

+ In-Situ diagnostics

+ GITLAB + google tests + GITLAB-CI + SPACK installation

Goal: Rewrite a flagship code for GPU

To conclude





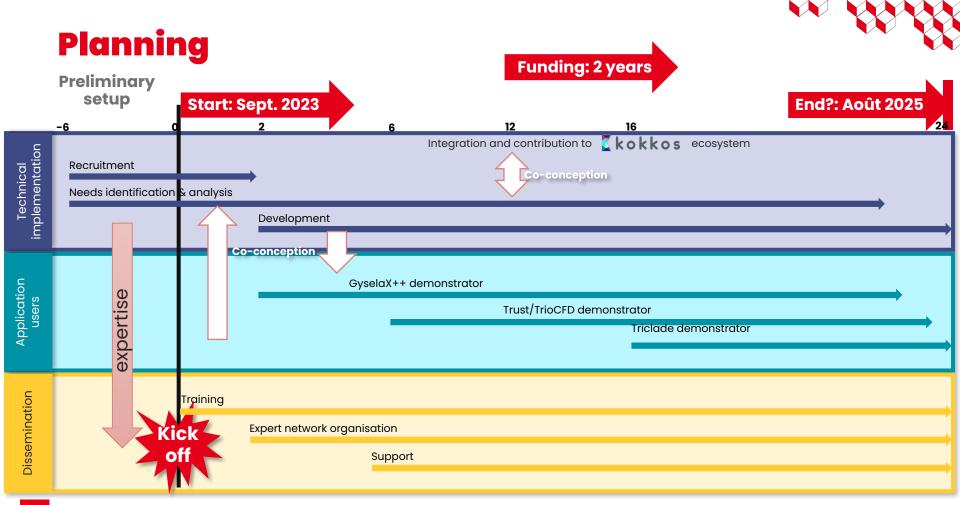




- Fill the value chain of high performance computing and ensure sustainability of application developments
- A strong dynamic all over the CEA and beyond
- A knock-on effect with new synergies identified every weeks with code developers



 A strong impact on the programs of CEA as well as on many societal challenges



The core team

Julien Bigot product owner



Ansar Calloo

Cedric Chevalier Group leader



Mathieu Lobet

Thierry Antoun Developer



Rémi Baron Senior developer



Thomas Padioleau Senior developer



Thomas Padioleau Developer

Yuuichi Asahi

Senior developer

The extended team



